



\*\*FILE\*\* ID\*\*OBJGSD

11

```
1 0001 0 Ztitle 'OBJGSD - Analyze GSD Records'  
2 0002 0 module objgsd  
3 0003 0 (ident = 'V04-000') =  
4 0004 1 begin  
5 0005 1  
6 0006 1  
7 0007 1 *****  
8 0008 1 *  
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28 0028 1 *****  
29 0029 1  
30 0030 1  
31 0031 1 **  
32 0032 1 Facility: VAX/VMS Analyze Facility, Analyze GSD Object Records  
33 0033 1  
34 0034 1 Abstract: This module handles the analysis of GSD records.  
35 0035 1  
36 0036 1  
37 0037 1 Environment:  
38 0038 1  
39 0039 1 Author: Paul C. Anagnostopoulos, Creation Date: 20 January 1980  
40 0040 1  
41 0041 1 Modified By:  
42 0042 1  
43 0043 1 V03-004 MCN0175 Maria del C. Nasr 9-Jul-1984  
44 0044 1 When processing environment subrecords call  
45 0045 1 ANL$OBJECT_ENV_REF and not ANL$OBJECT_PSECT_REF.  
46 0046 1  
47 0047 1 V03-003 ADE0001 Alan D. Eldridge 6-Jul-1984  
48 0048 1 Add ENV$V_NESTED support.  
49 0049 1  
50 0050 1 V03-002 MCN0158 Maria del C. Nasr 22-Mar-1984  
51 0051 1 Add size parameter to call to ANL$CHECK_SYMBOL.  
52 0052 1  
53 0053 1 V03-001 PCA1011 Paul C. Anagnostopoulos 1-Apr-1983  
54 0054 1 Change the message prefix to ANLOBJS to ensure that  
55 0055 1 message symbols are unique across all ANALYZES. This  
56 0056 1 is necessitated by the new merged message files.  
57 0057 1 --
```

```
59    0058 1 ! $bttl 'Module Declarations'
60    0059 1 !
61    0060 1 ! Libraries and Requires:
62    0061 1 !
63    0062 1 !
64    0063 1 library 'starlet';
65    0064 1 require 'objexereq';
66    0500 1 !
67    0501 1 !
68    0502 1 ! Table of Contents:
69    0503 1 !
70    0504 1 !
71    0505 1 forward routine
72    0506 1     anl$object_gsd: novalue,
73    0507 1     anl$object_argument_dsc,
74    0508 1     anl$object_psect_ref: novalue,
75    0509 1     anl$object_psect_check: novalue,
76    0510 1     anl$object_env_ref: novalue,
77    0511 1     anl$object_env_check: novalue;
78    0512 1 !
79    0513 1 !
80    0514 1 ! External References:
81    0515 1 !
82    0516 1 !
83    0517 1 external routine
84    0518 1     anl$check_flags,
85    0519 1     anl$check_symbol,
86    0520 1     anl$format_data_type,
87    0521 1     anl$format_error,
88    0522 1     anl$format_flags,
89    0523 1     anl$format_hex,
90    0524 1     anl$format_line,
91    0525 1     anl$format_mask,
92    0526 1     anl$format_severity,
93    0527 1     anl$object_record_line,
94    0528 1     anl$report_line,
95    0529 1     lib$free_vm: addressing_mode(general),
96    0530 1     lib$get_vm: addressing_mode(general);
97    0531 1 !
98    0532 1 !
99    0533 1 ! Own Variables:
100   0534 1 !
101   0535 1 !
102   0536 1 ! The following variables are needed to keep track of psect references and
103   0537 1 ! check their validity.
104   0538 1 !
105   0539 1 own
106   0540 1     highest_def_psect: signed long initial(-1),
107   0541 1     highest_ref_psect: signed long initial(-1),
108   0542 1     psect_ref_bits: ref bitvector[65536];
109   0543 1 !
110   0544 1 ! The following variables perform the same function, but for environments.
111   0545 1 !
112   0546 1 own
113   0547 1     highest_def_env: signed long initial(-1),
114   0548 1     highest_ref_env: signed long initial(-1),
115   0549 1     env_ref_bits: ref bitvector[65536];
```

```
: 117 0550 1 %sbttl 'ANL$OBJECT_GSD - Analyze GSD Object Records'  
: 118 0551 1 '+'  
: 119 0552 1 Functional Description:  
: 120 0553 1 This routine is responsible for analyzing the GSD object records.  
: 121 0554 1  
: 122 0555 1 Formal Parameters:  
: 123 0556 1 record_number The number of this object record.  
: 124 0557 1 the_record Address of descriptor of the object record.  
: 125 0558 1  
: 126 0559 1 Implicit Inputs:  
: 127 0560 1 global data  
: 128 0561 1  
: 129 0562 1 Implicit Outputs:  
: 130 0563 1 global data  
: 131 0564 1  
: 132 0565 1 Returned Value:  
: 133 0566 1 none  
: 134 0567 1  
: 135 0568 1 Side Effects:  
: 136 0569 1  
: 137 0570 1 !--  
: 138 0571 1  
: 139 0572 1  
: 140 0573 2 global routine anl$object_gsd(record_number,the_record): novalue = begin  
: 141 0574 2  
: 142 0575 2 bind  
: 143 0576 2 record_dsc = .the_record: descriptor;
```

```
: 145 0577 2 ! The following data structures define the various flag bytes and words
: 146 0578 2 ! that are present in GSD records.
: 147 0579 2
: 148 0580 2 ! This defines the flags in a psect definition subrecord:
: 149 0581 2
: 150 0582 2 own
: 151 0583 2     psc_flags_def: vector[11, long] initial(
: 152 0584 2         9,
: 153 0585 2             uplit byte(%ascic 'GPS$V_PIC'),
: 154 0586 2             uplit byte(%ascic 'GPS$V_LIB'),
: 155 0587 2             uplit byte(%ascic 'GPS$V_OVL'),
: 156 0588 2             uplit byte(%ascic 'GPS$V_REL'),
: 157 0589 2             uplit byte(%ascic 'GPS$V_GBL'),
: 158 0590 2             uplit byte(%ascic 'GPS$V_SHR'),
: 159 0591 2             uplit byte(%ascic 'GPS$V_EXE'),
: 160 0592 2             uplit byte(%ascic 'GPS$V_RD'),
: 161 0593 2             uplit byte(%ascic 'GPS$V_WRT'),
: 162 0594 2             uplit byte(%ascic 'GPS$V_VE'));
: 163 0595 2
: 164 0596 2 ! This defines the flags in the symbol, entry point, and procedure subrecords.
: 165 0597 2
: 166 0598 2 own
: 167 0599 2     sym_flags_def: vector[5, long] initial(
: 168 0600 2         3,
: 169 0601 2             uplit byte(%ascic 'GSY$V_WEAK'),
: 170 0602 2             uplit byte(%ascic 'GSY$V_DEF'),
: 171 0603 2             uplit byte(%ascic 'GSY$V_UNI'),
: 172 0604 2             uplit byte(%ascic 'GSY$V_REL'));
: 173 0605 2
: 174 0606 2 ! This defines the flags in the environment subrecord.
: 175 0607 2
: 176 0608 2 own
: 177 0609 2     env_flags_def: vector[3, long] initial(
: 178 0610 2         1,
: 179 0611 2             uplit byte(%ascic 'ENV$V_DEF'),
: 180 0612 2             uplit byte(%ascic 'ENV$V_NESTED'));
: 181 0613 2
: 182 0614 2 ! This defines the flags in the entity check subrecord.
: 183 0615 2
: 184 0616 2 own
: 185 0617 2     entity_flags_def: vector[2, long] initial(
: 186 0618 2         0,
: 187 0619 2             uplit byte(%ascic 'ID$V_BINIDENT'));
```

```
; 189          0620 2 own
; 190          0621 2     gsd_subrecord_msg: vector<gsd$c_maxrectyp+1, long> initial(
; 191          0622 2         anlobj$_objgspdpsc,
; 192          0623 2         anlobj$_objgsdsym,
; 193          0624 2         anlobj$_objgsdepm,
; 194          0625 2         anlobj$_objgsdpro,
; 195          0626 2         anlobj$_objgsdsymw,
; 196          0627 2         anlobj$_objgsdepw,
; 197          0628 2         anlobj$_objgsdprow,
; 198          0629 2         anlobj$_objgsidc,
; 199          0630 2         anlobj$_objgsdenv,
; 200          0631 2         anlobj$_objgsdlsy,
; 201          0632 2         anlobj$_objgsdlepm,
; 202          0633 2         anlobj$_objgsdlpro,
; 203          0634 2         anlobj$_objgsdspsc);
; 204          0635 2
; 205          0636 2 local
; 206          0637 2     status: long,
; 207          0638 2     gsd_type: byte,
; 208          0639 2     scanp: ref block[,byte],
; 209          0640 2     subrecord_number: long,
; 210          0641 2     fit_ok: byte,
; 211          0642 2     work_dsc: descriptor;
; 212          0643 2
; 213          0644 2
; 214          0645 2 ! We begin by printing a major line for the record.
; 215          0646 2
; 216          0647 2     anl$object_record_line(anlobj$_objgspdrec,,record_number,record_dsc);
; 217          0648 2
; 218          0649 2 ! Now we go into a loop processing the subrecords in the record.
; 219          0650 2 ! SUBRECORD NUMBER will count them as we go.
; 220          0651 2 ! SCANP will advance along the various subrecords of the record.
; 221          0652 2 ! FIT_OK will remain true unless a field spills off the end of the record.
; 222          0653 2
; 223          0654 2     subrecord_number = 0;
; 224          0655 2     scanp = .record_dsc[ptr] + 1;
; 225          0656 2     fit_ok = true;
; 226          0657 3     while (.scanp lssa .record_dsc[ptr]+.record_dsc[len]) and .fit_ok do (
; 227          0658 3
; 228          0659 3     ! Count the subrecord and prepare to print it nicely. Then print a
; 229          0660 3     ! minor line for the subrecord. If the subrecord type is invalid,
; 230          0661 3     ! show the user and forget the record.
; 231          0662 3
; 232          0663 3     increment (subrecord_number);
; 233          0664 3     anl$report_line(0);
; 234          0665 3
; 235          0666 3     gsd_type = .scanp[0,0,8,0];
; 236          0667 3     if .gsd_type lequ gsd$c_maxrectyp then
; 237          0668 3         anl$format_line(2,1,.gsd_subrecord_msg[.gsd_type],.subrecord_number)
; 238          0669 4     else (
; 239          0670 4         anl$format_error(anlobj$_objgspdsubtyp,.gsd_type);
; 240          0671 4         build_descriptor(work_dsc,,record_dsc[len]-(.scanp-.record_dsc[ptr]),.record_dsc[ptr]);
; 241          0672 4         anl$format_hex(2,work_dsc);
; 242          0673 4         return;
; 243          0674 3     );
; 244          0675 3
; 245          0676 3     ! Now we can select on the subrecord type and analyze the subrecord.
```

OBJGSD  
V04-000

OBJGSD - Analyze GSD Records  
ANL\$OBJECT\_GSD - Analyze GSD Object Records

E 12  
15-Sep-1984 23:38:56  
14-Sep-1984 11:52:53

VAX-11 BLISS-32 V4.0-742  
[ANALYZ.SRC]OBJGSD.B32;1

: 246

0677 3  
0678 3

case .gsd\_type from 0 to gsd\$c\_maxrectyp of set

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```
: 249      0679 3 [gsd$c_psc,
250      0680 3   gsd$c_spsc];
251      0681
252      0682      ! We have a psect definition subrecord. The first field
253      0683      ! contains the psect alignment. Print it and check it.
254      0684      . Also include the psect number for this guy.
255      0685
256      0686 4 (ensure_field_fit(gps$b_align,record_dsc);
257      0687 5   if .fit_ok then (
258      0688 5     increment(highest_def_psect);
259      0689 5     anl$format_line(0,2,anlobj$_objgsdpascalign,1^.scancp[gps$b_align],
260      0690 5           .highest_def_psect);
261      0691 5     if .scancp[gps$b_align] gtru obj$c_pscalilim then
262      0692 5       anl$format_error(anlobj$_objgsdbadalign,obj$c_pscalilim);
263      0693 4   );
264      0694 4
265      0695 4   ! The next field is the flags byte. Print it and check it.
266      0696 4
267      0697 4 ensure_field_fit(gps$w_flags,record_dsc);
268      0698 5   if .fit_ok then (
269      0699 5     anl$format_flags(2,anlobj$_objgsdpscflags,.scancp[gps$w_flags],psc_flags_def);
270      0700 5     anl$check_flags(.scancp[gps$w_flags],psc_flags_def);
271      0701 4   );
272      0702 4
273      0703 4   ! The next field is the allocation size. Print it and check.
274      0704 4
275      0705 4 ensure_field_fit(gps$l_alloc,record_dsc);
276      0706 5   if .fit_ok then (
277      0707 5     anl$format_line(0,2,anlobj$_objgsdpascalloc,.scancp[gps$l_alloc]);
278      0708 5     if .scancp[gps$l_alloc] gtru %x'3fffffff' then
279      0709 5       anl$format_error(anlobj$_objp0space);
280      0710 5     if not .scancp[gps$v_rel] and .scancp[gps$l_alloc] nequ 0 then
281      0711 5       anl$format_error(anlobj$_objpscabslen);
282      0712 4   );
283      0713 4
284      0714 4   ! The next field is only present in shareable image psect
285      0715 4   ! entries. It contain the base address of the psect in
286      0716 4   ! the shareable image. Print it and check. We also have
287      0717 4   ! to set up SCANP for the next field, since it can be at
288      0718 4   ! two different offset.
289      0719 4
290      0720 5   if .gsd_type eqiu gsd$c_spsc then (
291      0721 5     ensure_field_fit(sgps$l_base,record_dsc);
292      0722 5     if .fit_ok then
293      0723 5       anl$format_line(0,2,anlobj$_objgsdpscbase,.scancp[sgps$l_base]);
294      0724 5     scanp = scanp[sgps$b_namlng];
295      0725 4   ) else   scanp = scanp[gps$b_namlng];
296      0726 4
297      0727 4
298      0728 4   ! The final field is the psect name. Print it and check it.
299      0729 4
300      0730 4 ensure_ascii_fit(0,0,8,0,record_dsc,work_dsc);
301      0731 5   if .fit_ok then (
302      0732 5     anl$format_line(0,2,anlobj$_objsymbol,.work_dsc[len],.work_dsc[ptr]);
303      0733 5     anl$check_symbol(work_dsc, obj$c_symsiz);
304      0734 4   );
305      0735 4
```

OBJGSD  
V04-000

OBJGSD - Analyze GSD Records  
ANL\$OBJECT\_GSD - Analyze GSD Object Records

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15-Sep-1984 23:38:56 VAX-11 Bliss-32 v4.0-742  
14-Sep-1984 11:52:53 [ANALYZ.SRC]OBJGSD.B32;1

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```
: 306    0736 4          : Finally, advance the scan pointer past this subrecord.  
: 307    0737 4  
: 308    0738 4          scand = .work_dsc[ptr] + .work_dsc[len];  
: 309    0739 3
```

```
311 0740 3 [gsd$c_sym,
312 0741 3 gsd$c_epm,
313 0742 3 gsd$c_pro,
314 0743 3 gsd$c_symw,
315 0744 3 gsd$c_epmw,
316 0745 3 gsd$c_prow,
317 0746 3 gsd$c_lsy,
318 0747 3 gsd$c_lepm,
319 0748 3 gsd$c_lpobj];
320 0749 3
321 0750 3 ! We have a symbol specification, entry point definition,
322 0751 3 or procedure definition. As we proceed, we will need to
323 0752 3 know if it is a symbol specification and what kind.
324 0753 3
325 0754 4 (local
326 0755 4     symbol_spec: byte,
327 0756 4     symbol_def: byte;
328 0757 4
329 0758 4
330 0759 4 ! All of these records begin with a data type, so let's print
331 0760 4 ! it in the report.
332 0761 4
333 0762 4 ensure_field_fit(gsy$b_datyp,record_dsc);
334 0763 5 if .fit_ok then (
335 0764 5     anl$format_data_type(2,.scanp[gsy$b_datyp]);
336 0765 4 )
337 0766 4
338 0767 4 ! All the records also contain a byte of flags. Let's print
339 0768 4 them and check.
340 0769 4 ! There was a BUG in the V2 linker that sometimes caused
341 0770 4 flag 11 to be set. To avoid a flood of SPRs, we will
342 0771 4 force that flag off so we won't produce an error.
343 0772 4
344 0773 4 ensure_field_fit(gsy$w_flags,record_dsc);
345 0774 5 if .fit_ok then (
346 0775 5     anl$format_flags(2,anlobj$ objsymflags,.scanp[gsy$w_flags],sym_flags_def);
347 0776 5     anl$check_flags(.scanp[gsy$w_flags] and %x'f7ff',sym_flags_def);
348 0777 5
349 0778 5 ! Now let's figure out if this is a symbol specification.
350 0779 5 ! Also record whether it is a reference or definition.
351 0780 5
352 0781 5 symbol_spec = (.gsd_type eqlu gsd$c_sym) or
353 0782 5     (.gsd_type eqlu gsd$c_symw) or
354 0783 5     (.gsd_type eqlu gsd$c_lsy);
355 0784 5 symbol_def = .scanp[gsy$v_def];
356 0785 5
357 0786 4 )
358 0787 4
359 0788 4 ! from now on it becomes hard to keep track of where we
360 0789 4 are, since different subrecords have different formats.
361 0790 4 ! We will use SCANP to point at successive fields.
362 0791 4
363 0792 4 scanp = scanp[gsy$w_flags] + 2;
364 0793 4
365 0794 4 ! At this point we have an environment index if this is a
366 0795 4 local symbol subrecord.
367 0796 4
```

```
1 368 0797 6 if .gsd_type equ gsd$c_lsy or
2 369 0798 6 .gsd_type equ gsd$c_lepm or
3 370 0799 5 .gsd_type equ gsd$c_lpro then (
4 371 0800 5     ensure field fit(0,0,16,0,record_dsc);
5 372 0801 6     if .fit_ok then (
6 373 0802 6         anl$format_line(0,2,anlobj$_objenv,.scancp[0,0,16,0]);
7 374 0803 6         anl$object_env_ref(.scancp[0,0,16,0]);
8 375 0804 6         scancp = .scancp + 2;
9 376 0805 5     );
10 377 0806 4 );
11 378 0807 4
12 379 0808 4     At this point we have some fields that are present in all
13 380 0809 4     records except symbol references.
14 381 0810 4
15 382 0811 5     if not (.symbol_spec and not .symbol_def) then (
16 383 0812 5         ! OK, since it's not a symbol reference, then the
17 384 0813 5         ! next thing is a psect number. It may be a byte
18 385 0814 5         ! or a word. Print it and record the reference.
19 386 0815 5
20 387 0816 5
21 388 0817 5     if (.gsd_type equ gsd$c_sym) or
22 389 0818 5     (.gsd_type equ gsd$c_epm) or
23 390 0819 6     (.gsd_type equ gsd$c_pro) then (
24 391 0820 6         ensure field fit(0,0,8,0,record_dsc);
25 392 0821 7         if .fit_ok then (
26 393 0822 7             anl$format_line(0,2,anlobj$_objpsect,.scancp[0,0,8,0]);
27 394 0823 7             anl$object_psect_ref(.scancp[0,0,8,0]);
28 395 0824 7             increment ?scancp);
29 396 0825 6
30 397 0826 6
31 398 0827 6     ) else (
32 399 0828 6         ensure field fit(0,0,16,0,record_dsc);
33 400 0829 6         if .fit_ok then (
34 401 0830 7             anl$format_line(0,2,anlobj$_objpsect,.scancp[0,0,16,0]);
35 402 0831 7             anl$object_psect_ref(.scancp[0,0,16,0]);
36 403 0832 7             scancp = .scancp + 2;
37 404 0833 7
38 405 0834 6
39 406 0835 5 );
40 407 0836 5
41 408 0837 5     ! Continuing on, these records contain a longword
42 409 0838 5     ! value. Print it and check it.
43 410 0839 5
44 411 0840 5     ensure field fit(0,0,32,0,record_dsc);
45 412 0841 6     if .fit_ok then (
46 413 0842 6         anl$format_line(0,2,anlobj$_objvalue,.scancp[0,0,32,0]);
47 414 0843 6         scancp = .scancp + 4;
48 415 0844 5 );
49 416 0845 5
50 417 0846 5     ! Whew. OK, now we have the entry mask, but not if
51 418 0847 5     ! it's a symbol definition (or reference, of course).
52 419 0848 5     ! Print it and check it.
53 420 0849 5
54 421 0850 6     if not (.symbol_spec and .symbol_def) then (
55 422 0851 6         ensure field fit(0,0,16,0,record_dsc);
56 423 0852 7         if .fit_ok then (
57 424 0853 7             anl$format_mask(2,.scancp[0,0,16,0]);
```

OBJ GSD  
V04-000

**OBJGSD** - Analyze GSD Records  
**ANL\$OBJECT\_GSD** - Analyze GSD Object Records

J 12  
15-Sep-1984 23:38:56 VAX-11 Bliss-32 v4.0-742  
14-Sep-1984 11:52:53 [ANALYZ.SRC]OBJGSD.B32;1

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```
472 0900 3 [gsdSc_idc]:  
473 0901 3  
474 0902 3 ! We have an entity identity consistency check subrecord  
475 0903 3 ! (groan). The first field is flags, although it contains  
476 0904 3 ! some other stuff we must ignore.  
477 0905 3  
478 0906 4 (local  
479 0907 4 binary: byte;  
480 0908 4  
481 0909 4 ensure_field_fit(idc$w_flags,record_dsc);  
482 0910 5 if .fit_ok then (  
483 0911 5     anl$format_flags(2,anlobj$_objgsdidcflags,,scancp[idc$w_flags],entity_flags_def);  
484 0912 5     anl$check_flags(.scancp[idc$w_flags] and %x:fffffc1',entity_flags_def);  
485 0913 4 );  
486 0914 4  
487 0915 4 ! If this is a binary identity, then the flags contain a  
488 0916 4 ! match control value. Print it and check.  
489 0917 4  
490 0918 4 if (binary = .scancp[idc$v_binident]) then  
491 0919 4     case .scancp[idc$v_idmatch] from 0 to 3 of set  
492 0920 4     [idc$c_leq]: anl$format_line(0,2,anlobj$_objgsdidcmatch,uplit byte(%ascic 'LEQ'))  
493 0921 4     [idc$c_equal]: anl$format_line(0,2,anlobj$_objgsdidcmatch,uplit byte(%ascic 'EQUAL'))  
494 0922 4     [inrange]: anl$format_error(anlobj$_objbadidcmatch,,scancp[idc$v_binident]);  
495 0923 4     tes;  
496 0924 4  
497 0925 4 ! There is also a standard error severity in the flags word.  
498 0926 4  
499 0927 4 anl$format_severity(2,,scancp[idc$v_errsev]);  
500 0928 4  
501 0929 4 ! Next we have the entity name.  
502 0930 4  
503 0931 4 ensure_asicc_fit(idc$b_namlng,record_dsc,work_dsc);  
504 0932 4 if .fit_ok then  
505 0933 4     anl$format_line(0,2,anlobj$_objgsdidcent,,work_dsc[len],,work_dsc[ptr]);  
506 0934 4     scancp = .work_dsc[ptr] + .work_dsc[len];  
507 0935 4  
508 0936 4 ! This next field is the identity value. It is a counted  
509 0937 4 ! string, which can be a longword value.  
510 0938 4  
511 0939 4 ensure_asicc_fit(0,0,8,0,record_dsc,work_dsc);  
512 0940 4 if .fit_ok then  
513 0941 4     if .binary then  
514 0942 4         anl$format_line(0,2,anlobj$_objgsdidcvalb,,scancp[1,0,32,0])  
515 0943 4     else  
516 0944 4         anl$format_line(0,2,anlobj$_objgsdidcvala,,work_dsc[len],,work_dsc[ptr]);  
517 0945 4     scancp = .work_dsc[ptr] + .work_dsc[len];  
518 0946 4  
519 0947 4 ! Finally, we have the name of the object.  
520 0948 4  
521 0949 4 ensure_asicc_fit(0,0,8,0,record_dsc,work_dsc);  
522 0950 4 if .fit_ok then  
523 0951 4     anl$format_line(0,2,anlobj$_objgsdidcobj,,work_dsc[len],,work_dsc[ptr]);  
524 0952 4  
525 0953 4 ! Advance on past this subrecord.  
526 0954 4  
527 0955 4 scancp = .work_dsc[ptr] + .work_dsc[len];  
528 0956 3 );
```

```

530 0957 3 [gsdSc_env]:
531 0958 3
532 0959 3      ! We have an environment specification subrecord. The
533 0960 3      ! first field is flags, which we print and check.
534 0961 3
535 0962 4      (ensure_field_fit(env$w_flags, record_dsc);
536 0963 5      if .fit_ok then (
537 0964 5          increment (highest_def_env);
538 0965 5          anl$format_flags(2,anlobj$objgsdenvflags,.scancp[env$w_flags],env_flags_def);
539 0966 5          anl$check_flags(.scancp[env$w_flags],env_flags_def);
540 0967 4      );
541 0968 4
542 0969 4      ! The next field is the parent environment index. Print
543 0970 4      ! it with this environment's index, and check it.
544 0971 4
545 0972 4      ensure_field_fit(env$w_envindx, record_dsc);
546 0973 5      if .fit_ok then (
547 0974 5          anl$format_line(0,2,anlobj$objgsdenvpar,.scancp[env$w_envindx],.highest_def_env);
548 0975 5          anl$object_env_ref(.scancp[env$w_envindx]);
549 0976 4      );
550 0977 4
551 0978 4      ! The final field is the environment name. Print it and check.
552 0979 4
553 0980 4      ensure_ascii_fit(env$b_namlng, record_dsc, work_dsc);
554 0981 5      if .fit_ok then (
555 0982 5          anl$format_line(0,2,anlobj$objsymbol,.work_dsc[len],.work_dsc[ptr]);
556 0983 5          anl$check_symbol(work_dsc, obj$c_symsiz);
557 0984 4      );
558 0985 4
559 0986 4      ! Finally, advance the scan pointer past this record.
560 0987 4
561 0988 4      scancp = .work_dsc[ptr] + .work_dsc[len];
562 0989 3      );
563 0990 3
564 0991 3      tes:
565 0992 3
566 0993 2      );
567 0994 2      return;
568 0995 2
569 0996 2
570 0997 1      end;

```

.TITLE OBJGSD OBJGSD - Analyze GSD Records  
.IDENT \V04-000\

.PSECT SPLITS,NOWRT,NOEXE,2

43	49	50	5F	56	24	53	50	47	09	00000 P.AAA:	.ASCII <9>\GPSSV_PIC\
42	49	4C	5F	56	24	53	50	47	09	0000A P.AAB:	.ASCII <9>\GPSSV_LIB\
4C	56	4F	5F	56	24	53	50	47	09	00014 P.AAC:	.ASCII <9>\GPSSV_OVL\
4C	45	52	5F	56	24	53	50	47	09	0001E P.AAD:	.ASCII <9>\GPSSV_REL\
4C	42	47	5F	56	24	53	50	47	09	00028 P.AAE:	.ASCII <9>\GPSSV_GBL\
52	48	53	5F	56	24	53	50	47	09	00032 P.AAF:	.ASCII <9>\GPSSV_SHR\
45	58	45	5F	56	24	53	50	47	09	0003C P.AAG:	.ASCII <9>\GPSSV_EXE\
44	52	57	5F	56	24	53	50	47	08	00046 P.AAH:	.ASCII <8>\GPSSV_RD\
54	52	57	5F	56	24	53	50	47	09	0004F P.AAI:	.ASCII <9>\GPSSV_WRT\

OBJGSD  
V04-000OBJGSD - Analyze GSD Records  
ANL\$OBJECT\_GSD - Analyze GSD Object RecordsM 12  
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[ANALYZ.SRC]OBJGSD.B32:1Page 14  
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43	45	56	SF	56	24	53	50	47	09	00059	P.AAJ:	.ASCII	<9>\GPS\$V VEC\					
4B	41	45	57	SF	56	24	59	53	47	0A	00063	P.AAK	.ASCII	<10>\GSY\$V WEAK\				
	46	45	44	SF	56	24	59	53	47	09	0006E	P.AAL:	.ASCII	<9>\GSY\$V DEF\				
	49	4E	55	SF	56	24	59	53	47	09	00078	P.AAM:	.ASCII	<9>\GSY\$V UNI\				
	4C	45	52	SF	56	24	59	53	47	09	00082	P.AAN:	.ASCII	<9>\GSY\$V REL\				
	46	45	44	SF	56	24	56	4E	45	09	0008C	P.AAO:	.ASCII	<9>\ENV\$V DEF\				
	54	4E	45	44	49	4E	42	SF	56	24	43	46	49	0E	000A3	P.AAP:	.ASCII	<12>\ENV\$V NESTED\
							51	45	4C	03	000B2	P.AAQ:	.ASCII	<14>\IDCSV_BINIDENT\				
							4C	41	55	51	45	05	000B6	P.AAR:	.ASCII	<3>\LEQ\		
											000B6	P.AAS:	.ASCII	<5>\EQUAL\				

.PSECT SOUNDS,NOEXE,2

FFFFFFF 00000 HIGHEST\_DEF PSECT:

          .LONG -1

FFFFFFF 00004 HIGHEST\_REF PSECT:

          .LONG -1

00008 PSECT\_REF BITS:

          .BLKB 4

FFFFFFF 0000C HIGHEST\_DEF ENV:

          .LONG -1

FFFFFFF 00010 HIGHEST\_REF ENV:

          .LONG -1

00014 ENV\_REF\_BITS:

          .BLKB 4

00000009 00018 PSC\_FLAGS DEF:

          .LONG 9

          .ADDRESS P.AAA, P.AAB, P.AAC, P.AAD, P.AAE, -

                                  P.AAF, P.AAG, P.AAH, P.AAI, P.AAJ

00000000 00000000 00000000 00000000 00000000 0001C

          00000000 00034

          00000003 00044 SYM\_FLAGS\_DEF:

          .LONG 3

          .ADDRESS P.AAK, P.AAL, P.AAM, P.AAN

00000000 00000001 00048

          00058 ENV\_FLAGS\_DEF:

          .LONG 1

          .ADDRESS P.AAO, P.AAP

00000000 00005C

          00064 ENTITY\_FLAGS\_DEF:

          .LONG 0

          .ADDRESS P.AAQ

00000000G 00000000G 00000000G 00000000G 00000000G 0006C GSD\_SUBRECORD\_MSG:

          .LONG ANLOBJS\$\_OBJGSDPSC, ANLOBJS\$\_OBJGSDSYM, -

00000000G 00000000G 00000000G 00000000G 00000000G 00084

          ANLOBJS\$\_OBJGSDPM, ANLOBJS\$\_OBJGSDPRO, -

00000000G 0009C

          ANLOBJS\$\_OBJGSDSYMW, ANLOBJS\$\_OBJGSDPMW, -

00000000G 0009C

          ANLOBJS\$\_OBJGSDPROW, ANLOBJS\$\_OBJGSDIDC, -

00000000G 0009C

          ANLOBJS\$\_OBJGSDENV, ANLOBJS\$\_OBJGSDLSY, -

00000000G 0009C

          ANLOBJS\$\_OBJGSDLEPM, ANLOBJS\$\_OBJGSDLPRO, -

00000000G 0009C

          ANLOBJS\$\_OBJGSDSPSC

          ANLOBJS\$\_OK, ANLOBJS\_ANYTHING

          ANLOBJS\$\_DATATYPE

          ANLOBJS\$\_ERRRCOUNT

          ANLOBJS\$\_ERRORNONE

          ANLOBJS\$\_ERRORS, ANLOBJS\_EXEFIXAIMAGE

          ANLOBJS\$\_EXEFIXALINE

          ANLOBJS\$\_EXEFIXCOUNT

          ANLOBJS\$\_EXEFIXEXTRA

          ANLOBJS\$\_EXEFIXFIXED

?  
OBJGSD  
V04-000

OBJGSD - Analyze GSD Records  
AN\_SOBJECT\_GSD - Analyze GSD Object Records

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.EXTRN ANLOBJS\_EXEFIXFLAGS  
.EXTRN ANLOBJS\_EXEFIXG  
.EXTRN ANLOBJS\_EXEFINGIMAGE  
.EXTRN ANLOBJS\_EXEFIXGLINE  
.EXTRN ANLOBJS\_EXEFIXLIST  
.EXTRN ANLOBJS\_EXEFIXNAME  
.EXTRN ANLOBJS\_EXEFIXNAME0  
.EXTRN ANLOBJS\_EXEFIXP  
.EXTRN ANLOBJS\_EXEFIXPSECT  
.EXTRN ANLOBJS\_EXEFIXUP  
.EXTRN ANLOBJS\_EXEFIXUPNONE  
.EXTRN ANLOBJS\_EXEGST, ANLOBJS\_EXEHDR  
.EXTRN ANLOBJS\_EXEHDRACTIVE  
.EXTRN ANLOBJS\_EXEHDRBLKCOUNT  
.EXTRN ANLOBJS\_EXEHDRCHANCOUNT  
.EXTRN ANLOBJS\_EXEHDRCHANDEF  
.EXTRN ANLOBJS\_EXEHDRDECECO  
.EXTRN ANLOBJS\_EXEHDRDMT  
.EXTRN ANLOBJS\_EXEHDRDST  
.EXTRN ANLOBJS\_EXEHDRFILEID  
.EXTRN ANLOBJS\_EXEHDRFIXED  
.EXTRN ANLOBJS\_EXEHDRFLAGS  
.EXTRN ANLOBJS\_EXEHDRGBLIDENT  
.EXTRN ANLOBJS\_EXEHDRGST  
.EXTRN ANLOBJS\_EXEHDRIDENT  
.EXTRN ANLOBJS\_EXEHDRIMAGEID  
.EXTRN ANLOBJS\_EXEHDRISD  
.EXTRN ANLOBJS\_EXEHDRISDBASE  
.EXTRN ANLOBJS\_EXEHDRISDCOUNT  
.EXTRN ANLOBJS\_EXEHDRISDFLAGS  
.EXTRN ANLOBJS\_EXEHDRISDGBLNAM  
.EXTRN ANLOBJS\_EXEHDRISDNUM  
.EXTRN ANLOBJS\_EXEHDRISDPFCDEF  
.EXTRN ANLOBJS\_EXEHDRISDPFCSIZ  
.EXTRN ANLOBJS\_EXEHDRISDTYPE  
.EXTRN ANLOBJS\_EXEHDRISDVBN  
.EXTRN ANLOBJS\_EXEHDRLINKID  
.EXTRN ANLOBJS\_EXEHDRMATCH  
.EXTRN ANLOBJS\_EXEHDRNAME  
.EXTRN ANLOBJS\_EXEHDRNOPATCH  
.EXTRN ANLOBJS\_EXEHDRPAGECOUNT  
.EXTRN ANLOBJS\_EXEHDRPAGEDEF  
.EXTRN ANLOBJS\_EXEHDRPATCH  
.EXTRN ANLOBJS\_EXEHDRPATCHDATE  
.EXTRN ANLOBJS\_EXEHDRPRIV  
.EXTRN ANLOBJS\_EXEHDRROPATCH  
.EXTRN ANLOBJS\_EXEHDRRWPATCH  
.EXTRN ANLOBJS\_EXEHDRSYMDBG  
.EXTRN ANLOBJS\_EXEHDRSYSVER  
.EXTRN ANLOBJS\_EXEHDRTEXTVBN  
.EXTRN ANLOBJS\_EXEHDRTIME  
.EXTRN ANLOBJS\_EXEHDRTYPEEEXE  
.EXTRN ANLOBJS\_EXEHDRTYPELIM  
.EXTRN ANLOBJS\_EXEHDRUSERECO  
.EXTRN ANLOBJS\_EXEHDRXFER1  
.EXTRN ANLOBJS\_EXEHDRXFER2  
.EXTRN ANLOBJS\_EXEHDRXFER3

OBJGSD  
V04-000

OBJGSD - Analyze GSD Records  
ANL\$OBJECT\_GSD - Analyze GSD Object Records

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.EXTRN ANLOBJS\_EXEHEADING  
.EXTRN ANLOBJS\_EXEPATCH  
.EXTRN ANLOBJS\_FLAG, ANLOBJS\_HEXDATA  
.EXTRN ANLOBJS\_HEXHEADING1  
.EXTRN ANLOBJS\_HEXHEADING2  
.EXTRN ANLOBJS\_INDMMSGSEC  
.EXTRN ANLOBJS\_INTERACT  
.EXTRN ANLOBJS\_MASK, ANLOBJS\_OBJCPREC  
.EXTRN ANLOBJS\_OBJDBGREC  
.EXTRN ANLOBJS\_OBJENV, ANLOBJS\_OBJEOMFLAGS  
.EXTRN ANLOBJS\_OBJEOMREC  
.EXTRN ANLOBJS\_OBJEOMSEVABT  
.EXTRN ANLOBJS\_OBJEOMSEVERR  
.EXTRN ANLOBJS\_OBJEOMSEVIGN  
.EXTRN ANLOBJS\_OBJEOMSEVRES  
.EXTRN ANLOBJS\_OBJEOMSEVSUC  
.EXTRN ANLOBJS\_OBJEOMSEVWRN  
.EXTRN ANLOBJS\_OBJEOMWREC  
.EXTRN ANLOBJS\_OBJFADPASSMECH  
.EXTRN ANLOBJS\_OBJGSDENV  
.EXTRN ANLOBJS\_OBJGSDENVFLAGS  
.EXTRN ANLOBJS\_OBJGSDENVPAR  
.EXTRN ANLOBJS\_OBJGSDEPM  
.EXTRN ANLOBJS\_OBJGSDEPMW  
.EXTRN ANLOBJS\_OBJGSDIDC  
.EXTRN ANLOBJS\_OBJGSDIDCENT  
.EXTRN ANLOBJS\_OBJGSDIDCFLAGS  
.EXTRN ANLOBJS\_OBJGSDIDCMATCH  
.EXTRN ANLOBJS\_OBJGSDIDCOBJ  
.EXTRN ANLOBJS\_OBJGSDIDCVALA  
.EXTRN ANLOBJS\_OBJGSDIDCVALB  
.EXTRN ANLOBJS\_OBJGSDL\_EPM  
.EXTRN ANLOBJS\_OBJGSDL\_PRO  
.EXTRN ANLOBJS\_OBJGSDL\_SY  
.EXTRN ANLOBJS\_OBJGSDPRO  
.EXTRN ANLOBJS\_OBJGSDPROW  
.EXTRN ANLOBJS\_OBJGSDPSC  
.EXTRN ANLOBJS\_OBJGSDPSCALIGN  
.EXTRN ANLOBJS\_OBJGSDPSCALLOC  
.EXTRN ANLOBJS\_OBJGSDPSCBASE  
.EXTRN ANLOBJS\_OBJGSDPSCFLAGS  
.EXTRN ANLOBJS\_OBJGSDREC  
.EXTRN ANLOBJS\_OBJGSDSPSC  
.EXTRN ANLOBJS\_OBJGSDSYM  
.EXTRN ANLOBJS\_OBJGSDSYM\_W  
.EXTRN ANLOBJS\_OBJGTXREC  
.EXTRN ANLOBJS\_OBJHDRIGNREC  
.EXTRN ANLOBJS\_OBJHEADING  
.EXTRN ANLOBJS\_OBJLITINDEX  
.EXTRN ANLOBJS\_OBJLNKREC  
.EXTRN ANLOBJS\_OBJLNMRREC  
.EXTRN ANLOBJS\_OBJMHDCREATE  
.EXTRN ANLOBJS\_OBJMHDNAME  
.EXTRN ANLOBJS\_OBJMHDPATCH  
.EXTRN ANLOBJS\_OBJMHDREC  
.EXTRN ANLOBJS\_OBJMHDRECSIZ  
.EXTRN ANLOBJS\_OBJMHDSTRVL

OBJGSD  
V04-000

OBJGSD - Analyze GSD Records  
ANL\$OBJECT\_GSD - Analyze GSD Object Records

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.EXTRN ANLOBJS\$-OBJMHDVERSION  
.EXTRN ANLOBJS\$-OBJMTCCORRECT  
.EXTRN ANLOBJS\$-OBJMTCINPUT  
.EXTRN ANLOBJS\$-OBJMTCNAME  
.EXTRN ANLOBJS\$-OBJMTCREC  
.EXTRN ANLOBJS\$-OBJMTCSQNUM  
.EXTRN ANLOBJS\$-OBJMTCUIC  
.EXTRN ANLOBJS\$-OBJMTCVERSION  
.EXTRN ANLOBJS\$-OBJMTCWHEN  
.EXTRN ANLOBJS\$-OBJPROARGCOUNT  
.EXTRN ANLOBJS\$-OBJPROARGNUM  
.EXTRN ANLOBJS\$-OBJPSECT  
.EXTRN ANLOBJS\$-OBJSRCREC  
.EXTRN ANLOBJS\$-OBJSTATHEADING1  
.EXTRN ANLOBJS\$-OBJSTATHEADING2  
.EXTRN ANLOBJS\$-OBJSTATLINE  
.EXTRN ANLOBJS\$-OBJSTATTOTAL  
.EXTRN ANLOBJS\$-OBJSYMBOL  
.EXTRN ANLOBJS\$-OBJSYMFFLAGS  
.EXTRN ANLOBJS\$-OBJTIRARGINDEX  
.EXTRN ANLOBJS\$-OBJTIRCMD  
.EXTRN ANLOBJS\$-OBJTIRCMDSTK  
.EXTRN ANLOBJS\$-OBJTBTRREC  
.EXTRN ANLOBJS\$-OBJTIRREC  
.EXTRN ANLOBJS\$-OBJTIRSTOIM  
.EXTRN ANLOBJS\$-OBJTIRVIELD  
.EXTRN ANLOBJS\$-OBJTTLREC  
.EXTRN ANLOBJS\$-OBJVALUE  
.EXTRN ANLOBJS\$-OBJUVALUE  
.EXTRN ANLOBJS\$-PROTECTION  
.EXTRN ANLOBJS\$-SEVERITY  
.EXTRN ANLOBJS\$-TEXT, ANLOBJS\$\_TEXTHDR  
.EXTRN ANLOBJS\$-NOSUCHMOD  
.EXTRN ANLOBJS\$-BADDATE  
.EXTRN ANLOBJS\$-BADHDRBLKCOUNT  
.EXTRN ANLOBJS\$-BADSEVERITY  
.EXTRN ANLOBJS\$-BADSYM1ST  
.EXTRN ANLOBJS\$-BADSYMCHAR  
.EXTRN ANLOBJS\$-BADSYMLEN  
.EXTRN ANLOBJS\$-EXEBADFIXUPEND  
.EXTRN ANLOBJS\$-EXEBADFIXUPISD  
.EXTRN ANLOBJS\$-EXEBADFIXUPVBN  
.EXTRN ANLOBJS\$-EXEBADISDS1  
.EXTRN ANLOBJS\$-EXEBADISDTYPE  
.EXTRN ANLOBJS\$-EXEBADMATCH  
.EXTRN ANLOBJS\$-EXEBADPATCHLEN  
.EXTRN ANLOBJS\$-EXEBADOBJ  
.EXTRN ANLOBJS\$-EXEBADTYPE  
.EXTRN ANLOBJS\$-EXEBADXFERO  
.EXTRN ANLOBJS\$-EXEHDRISDLONG  
.EXTRN ANLOBJS\$-EXEHDRILONG  
.EXTRN ANLOBJS\$-EXEISDLENDZRO  
.EXTRN ANLOBJS\$-EXEISDLENGBL  
.EXTRN ANLOBJS\$-EXEISDLENPRIV  
.EXTRN ANLOBJS\$-EXENOTNATIVE  
.EXTRN ANLOBJS\$-EXTRABYTES  
.EXTRN ANLOBJS\$-FIELDFIT

```

        .EXTRN ANLOBJS$_FLAGERROR
        .EXTRN ANLOBJS$_NOTOK, ANLOBJS$_OBJBADIDCMATCH
        .EXTRN ANLOBJS$_OBJBADNUM
        .EXTRN ANLOBJS$_OBJBADPOP
        .EXTRN ANLOBJS$_OBJBADPUSH
        .EXTRN ANLOBJS$_OBJBADTYPE
        .EXTRN ANLOBJS$_OBJBADVIELD
        .EXTRN ANLOBJS$_OBJEOMBADSEV
        .EXTRN ANLOBJS$_OBJEOMMISSING
        .EXTRN ANLOBJS$_OBJFADBADCVC
        .EXTRN ANLOBJS$_OBJFADBADRBC
        .EXTRN ANLOBJS$_OBJGSDBADALIGN
        .EXTRN ANLOBJS$_OBJGSDBADSUBTYP
        .EXTRN ANLOBJS$_OBJHDRRES
        .EXTRN ANLOBJS$_OBJMHDBADRECSIZ
        .EXTRN ANLOBJS$_OBJMHDBADSTRLVL
        .EXTRN ANLOBJS$_OBJMHDMISSING
        .EXTRN ANLOBJS$_OBJNONTIRCMD
        .EXTRN ANLOBJS$_OBJNOPSC
        .EXTRN ANLOBJS$_OBJNULLREC
        .EXTRN ANLOBJS$_OBJPOSPACE
        .EXTRN ANLOBJS$_OBJPROMINMAX
        .EXTRN ANLOBJS$_OBJPSCABSLEN
        .EXTRN ANLOBJS$_OBJRECTOOBIG
        .EXTRN ANLOBJS$_OBJTIRRES
        .EXTRN ANLOBJS$_OBJUNDEFENV
        .EXTRN ANLOBJS$_OBJUNDEFPLIT
        .EXTRN ANLOBJS$_OBJUNDEFPSC
        .EXTRN ANALYZE$_FACILITY
        .EXTRN ANL$CHECK_FLAGS
        .EXTRN ANL$CHECK_SYMBOL
        .EXTRN ANL$FORMAT_DATA_TYPE
        .EXTRN ANL$FORMAT_ERROR
        .EXTRN ANL$FORMAT_FLAGS
        .EXTRN ANL$FORMAT_HEX, ANL$FORMAT_LINE
        .EXTRN ANL$FORMAT_MASK
        .EXTRN ANL$FORMAT_SEVERITY
        .EXTRN ANL$OBJECT_RECORD_LINE
        .EXTRN ANL$REPORT_LINE
        .EXTRN LIB$FREE_VM, LIB$GET_VM

        .PSECT $CODE$, NOWRT, 2

        OFFC 00000
        .ENTRY ANL$OBJECT_GSD, Save R2,R3,R4,R5,R6,R7,R8,- : 0573
        R9,R10,R11
        MOVL #ANLOBJS$_FIELDFIT, R11
        SUBL2 #12, SP
        MOVL THE_RECORD, R6 : 0576
        PUSHL R6 : 0647
        PUSHL RECORD_NUMBER
        PUSHL #ANLOBJS$_OBJGSDREC
        CALLS #3, ANL$OBJECT_RECORD_LINE
        CLRL SUBRECORD_NUMBER
        ADDL3 #1, 4(R6)- SCANP
        MOVBL #1, FIT_OK
        MOVL SCANP, R2
        MOVZWL (R6), R4 : 0654
        : 0655
        : 0656
        : 0657
    
```

				OFFC 00000
		5B 00000000G	8F DD 00002	
		5E 08	0C C2 00009	
		56	AC DD 0000C	
			56 DD 00010	
			04 AC DD 00012	
			0000G CF 00000000G	8F DD 00015
				03 FB 0001B
		6E 04 A6	59 D4 00020	
		53	01 C1 00022	
		52	01 90 00027	
		54	6E DD 0002A 1\$:	66 3C 0002D

OBJGSD  
V04-000

**OBJGSD** - Analyze GSD Records  
**ANL\$OBJECT\_GSD** - Analyze GSD

## Object Records

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OBJGSD  
V04-000

**OBJGSD** - Analyze GSD Records  
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			02	DD 001A7	PUSHL	#2		
			7E	D4 001A9	CLRL	-(SP)		
			04	FB 001AB	CALLS	#4, ANL\$FORMAT_LINE		
			6E	0C C0 001B0	ADDL2	#12, SCANP	0724	
			03	11 001B3	BRB	18\$	0720	
			6E	08 C0 001B5	ADDL2	#8, SCANP	0726	
			1F	53 E9 001B8	BLBC	FI\$-OK, 20\$	0730	
			50	01 C1 001BB	ADDL3	#1, SCANP, R0		
			54	50 D1 001BF	CMPL	R0, R4		
			09	09 1B 001C2	BLEQU	19\$		
			58	58 DD 001C4	PUSHL	R11		
			01	01 FB 001C6	CALLS	#1, ANL\$FORMAT_ERROR		
			53	53 94 001CB	CLRB	FI\$-OK		
			04	04 AE 001CD	BLBC	FI\$-OK, 20\$		
08	AE	00	6E	6E 9A 001D0	MOVZBL	@SCANP, WORK_DSC		
			C3	01 C1 001D5	ADDL3	#1, SCANP, WORK_DSC+4		
			53	53 E8 001DA	BLBS	FI\$-OK, 21\$		
			50	50 31 001DD	BRW	78\$		
			50	50 AE 3C 001E0	MOVZWL	WORK_DSC, R0		
			50	50 08 C6 001E4	DIVL2	#8, R0		
			50	50 6E C0 001E7	ADDL2	SCANP, R0		
			54	50 D6 001EA	INCL	R0		
			54	50 D1 001EC	CMPL	R0, R4		
			03	03 1A 001EF	BGTRU	22\$		
			052F	052F 31 001F1	BRW	77\$		
			0523	0523 31 001F4	BRW	76\$		
			35	35 53 E9 001F7	22\$: BLBC	FI\$-OK, 25\$	0762	
			50	50 A2 9E 001FA	MOVAB	2(R2), R0		
			54	54 50 D1 001FE	CMPL	R0, R4		
			09	09 1B 00201	BLEQU	24\$		
			58	58 DD 00203	PUSHL	R11		
			01	01 FB 00205	CALLS	#1, ANL\$FORMAT_ERROR		
			53	53 94 0020A	CLRB	FI\$-OK		
			78	78 53 E9 0020C	BLBC	FI\$-OK, 29\$	0763	
			7E	7E 01 A2 9A 0020F	MOVZBL	1(R2), -(SP)	0764	
			02	02 DD 00213	PUSHL	#2		
			04	04 02 FB 00215	CALLS	#2, ANL\$FORMAT_DATA_TYPE	0773	
			6A	6A 53 E9 0021A	BLBC	FI\$-OK, 29\$		
			50	50 A2 9E 0021D	MOVAB	4(R2), R0		
			54	54 50 D1 00221	CMPL	R0, R4		
			09	09 1B 00224	BLEQU	25\$		
			58	58 DD 00226	PUSHL	R11		
			01	01 FB 00228	CALLS	#1, ANL\$FORMAT_ERROR		
			53	53 94 0022D	CLRB	FI\$-OK		
			55	55 53 E9 0022F	BLBC	FI\$-OK, 29\$	0774	
		0000'	02	02 CF 9F 00232	PUSHAB	SYM_FLAGS_DEF	0775	
		00000000G	A2	A2 3C 00236	MOVZWL	2(R2), -(SP)		
			8F	8F DD 0023A	PUSHL	#ANLOBJS_OBJSYMFLAGS		
			02	02 DD 00240	PUSHL	#2		
			04	04 FB 00242	CALLS	#4, ANL\$FORMAT_FLAGS		
		0000'	02	02 CF 9F 00247	PUSHAB	SYM_FLAGS_DEF		
			A2	A2 3C 0024B	MOVZWL	2(R2), R0	0776	
			8F	8F FB 0024F	BICL3	#-63488 R0, -(SP)		
			02	02 FB 00257	CALLS	#2, ANL\$CHECK_FLAGS		
			50	50 D4 0025C	CLRL	R0		
			01	55 91 0025E	CMPB	R5 #1		
			02	02 12 00261	BNEQ	26\$	0781	

OBJ GSD  
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**OBJGSD** - Analyze GSD Records  
**ANL\$OBJECT\_GSD** - Analyze GSD

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	0000G	CF		04	FB	0030E		CALLS	#4, ANL\$FORMAT_LINE		
	0000V	CF	00	BE	9A	00313		MOVZBL	ASCANP, -(SP)		0823
				01	FB	00317		CALLS	#1, ANL\$OBJECT_PSECT_REF		
				6E	D6	0031C		INCL	SCANP		0824
				37	11	0031E		BRB	38\$		0817
50		61		53	E9	00320	36\$:	BLBC	FIT_OK, 40\$		
		6E		02	C1	00323		ADDL3	#2, SCANP, R0		0829
		54		50	D1	00327		CMPL	R0, R4		
				09	1B	0032A		BLEQU	37\$		
	0000G	CF		5B	DD	0032C		PUSHL	R11		
	0000V	CF	00	01	FB	0032E		CALLS	#1, ANL\$FORMAT_ERROR		
				53	94	00333		CLRB	FIT_OK		
		4C		53	E9	00335	37\$:	BLBC	FIT_OK, 40\$		0830
		7E	00	BE	3C	00338		MOVZWL	ASCANP, -(SP)		0831
				8F	DD	0033C		PUSHL	#ANLOBJS_OBJPSECT		
				02	DD	00342		PUSHL	#2		
	0000G	CF		7E	D4	00344		CLRL	-(SP)		
	0000V	CF	00	04	FB	00346		CALLS	#4, ANL\$FORMAT_LINE		0832
		6E		BE	3C	0034B		MOVZWL	ASCANP, -(SP)		
		2A		01	FB	0034F		CALLS	#1, ANL\$OBJECT_PSECT_REF		0833
50		6E		02	C0	00354		ADDL2	#2, SCANP		
		2A		53	E9	00357	38\$:	BLBC	FIT_OK, 40\$		0840
		6E		04	C1	0035A		ADDL3	#L, SCANP, R0		
		54		50	D1	0035E		CMPL	R0, R4		
				09	1B	00361		BLEQU	39\$		
	0000G	CF		5B	DD	00363		PUSHL	R11		
	0000V	CF	00	01	FB	00365		CALLS	#1, ANL\$FORMAT_ERROR		
		15		53	94	0036A		CLRB	FIT_OK		
			00	53	E9	0036C	39\$:	BLBC	FIT_OK, 40\$		0841
			00	BE	DD	0036F		PUSHL	ASCANP		0842
				8F	DD	00372		PUSHL	#ANLOBJS_OBJVALUE		
				02	DD	00378		PUSHL	#2		
	0000G	CF		7E	D4	0037A		CLRL	-(SP)		
	0000V	CF		04	FB	0037C		CALLS	#4, ANL\$FORMAT_LINE		
		6E		04	C0	00381		ADDL2	#4, SCANP		0843
		03		58	F9	00384	40\$:	BLBC	SYMBOL_SPEC, 41\$		0850
		26		57	E8	00387		BLBS	SYMBOL_DEF 43\$		
50		62		53	E9	0038A	41\$:	BLBC	FIT_OK, 45\$		0851
		6E		02	C1	0038D		ADDL3	#2, SCANP, R0		
		54		50	D1	00391		CMPL	R0, R4		
				09	1B	00394		BLEQU	42\$		
	0000G	CF		5B	DD	00396		PUSHL	R11		
	0000V	CF	00	01	FB	00398		CALLS	#1, ANL\$FORMAT_ERROR		
		79		53	94	0039D		CLRB	FIT_OK		
		7E	00	53	E9	0039F	42\$:	BLBC	FIT_OK, 46\$		0852
				BE	3C	003A2		MOVZWL	ASCANP, -(SP)		0853
	0000G	CF		02	DD	003A6		PUSHL	#2		
	0000V	CF		02	FB	003A8		CALLS	#2, ANL\$FORMAT_MASK		
		6E		02	C0	003AD		ADDL2	#2, SCANP		0854
		68		53	E9	003B0	43\$:	BLBC	FIT_OK, 46\$		0862
50		6E		01	C1	003B3		ADDL3	#1, SCANP, R0		
		54		50	D1	003B7		CMPL	R0, R4		
				09	1B	003BA		BLEQU	44\$		
	0000G	CF		5B	DD	003BC		PUSHL	R11		
	0000V	CF	00	01	FB	003BE		CALLS	#1, ANL\$FORMAT_ERROR		
		53		53	94	003C3		CLRB	FIT_OK		
				53	E9	003C5	44\$:	BLBC	FIT_OK, 46\$		

08 AE	04	AE	00	BE 9A 003C8	MOVZBL	SCANP, WORK_DSC		
	6E		01	C1 003CD	ADDL3	#1 SCANP, WORK_DSC+4		
	46		53	E9 003D2	BLBC	FIT_OK, 46\$		
	50	04	AE	3C 003D5	MOVZWL	WORK_DSC, R0		
	50		08	C6 003D9	DIVL2	#8, R0		
	50		6E	C0 003DC	ADDL2	SCANP, R0		
	54		50	D6 003DF	INCL	R0		
			50	D1 003E1	CMPL	R0, R4		
			09	1B 003E4	BLEQU	45\$		
			5B	DD 003E6	PUSHL	R11		
	0000G CF		01	FB 003E8	CALLS	#1, ANL\$FORMAT_ERROR		
			53	94 003ED	CLRB	FIT_OK		
	29		53	E9 003EF	45\$:	BLBC	FIT_OK, 46\$	0863
		08	AE	DD 003F2	PUSHL	WORK_DSC+4	0864	
	7E	08	AE	3C 003F5	MOVZWL	WORK_DSC, -(SP)		
		00000000G	8F	DD 003F9	PUSHL	#ANLOBJS_OBJSYMBOL		
			02	DD 003FF	PUSHL	#2		
			7E	D4 00401	CLRL	-(SP)		
	0000G CF		05	FB 00403	CALLS	#5, ANL\$FORMAT_LINE		
			1F	DD 00408	PUSHL	#31		
		08	AE	9F 0040A	PUSHAB	WORK_DSC	0865	
	0000G CF		02	FB 0040D	CALLS	#2, ANL\$CHECK_SYMBOL		
	50	04	AE	3C 00412	MOVZWL	WORK_DSC, R0	0866	
	6E	08 BE	40	9E 00416	MOVAB	#WORK_DSC+4[R0], SCANP		
	03		55	91 0041B	46\$:	CMPB	R5, #3	0872
			0A	13 0041E	BEQL	47\$		
	06		55	91 00420	CMPB	R5, #6	0873	
			05	13 00423	BEQL	47\$		
	08		55	91 00425	CMPB	R5, #11	0874	
			75	12 00428	BNEQ	52\$		
	50	72	53	E9 0042A	47\$:	BLBC	FIT_OK, 52\$	0882
		6E	02	C1 0042D	ADDL3	#2, SCANP, R0		
		54	50	D1 00431	CMPL	R0, R4		
			09	1B 00434	BLEQU	48\$		
			5B	DD 00436	PUSHL	R11		
	0000G CF		01	FB 00438	CALLS	#1, ANL\$FORMAT_ERROR		
			53	94 0043D	CLRB	FIT_OK		
		5D	53	E9 0043F	48\$:	BLBC	FIT_OK, 52\$	0883
		54	6E	DD 00442	MOVL	SCANP, R4	0884	
	7E	01	A4	9A 00445	MOVZBL	1(R4), -(SP)		
	7E		64	9A 00449	MOVZBL	(R4), -(SP)		
		00000000G	8F	DD 0044C	PUSHL	#ANLOBJS_OBJPROARGCOUNT		
			02	DD 00452	PUSHL	#2		
			7E	D4 00454	CLRL	-(SP)		
	0000G CF		05	FB 00456	CALLS	#5, ANL\$FORMAT_LINE		
	01 A4		64	91 0045B	CMPB	(R4), 1(R4)	0885	
		08	1B 0045F	BLEQU	49\$			
	0000G CF	00000000G	8F	DD 00461	PUSHL	#ANLOBJS_OBJPROMINMAX		
			01	FB 00467	CALLS	#1, ANL\$FORMAT_ERROR	0886	
	55	01	A4	9A 0046C	49\$:	MOVZBL	1(R4), MAX_ARGS	0887
	6E		02	C0 00470	ADDL2	#2, SCANP	0888	
	54		01	DO 00473	MOVL	#1 I	0893	
			22	11 00476	BRB	51\$		
		00000000G	54	DD 00478	50\$:	PUSHL	I	0894
			8F	DD 0047A	PUSHL	#ANLOBJS_OBJPROARGNUM		
			02	DD 00480	PUSHL	#2		
			7E	D4 00482	CLRL	-(SP)		

			0000G CF	04 FB 00484	CALLS #4, ANL\$FORMAT_LINE	0895	
				56 DD 00489	PUSHL R6		
				AE 9F 0048B	PUSHAB SCANP		
				03 DD 0048E	PUSHL #3		
			000UV CF	50 90 00495	CALLS #3, ANL\$OBJECT_ARGUMENT_DSC		
			53	54 D6 00498	MOVAB R0, FIT_OK		
				54 D1 0049A	INCL I		
			55	51\$:	CMPL I MAX_ARGS	0893	
				09 1B 0049D	BLEQU 50\$		
			3B	FB88 31 0049F	BRW 1\$		
				53 E9 004A2	BLBC FIT_OK, 55\$	0678	
			50	53 A2 9E 004A5	MOVAB 3(R2), R0		
				54 50 D1 004A9	CMPL R0, R4	0909	
				09 1B 004AC	BLEQU 54\$		
				5B DD 004AE	PUSHL R11		
			0000G CF	01 FB 004B0	CALLS #1, ANL\$FORMAT_ERROR		
				53 94 004B5	CLRB FIT_OK		
			26	53 E9 004B7	BLBC FIT_OK, 55\$	0910	
				00000 CF 9F 004BA	PUSHAB ENTITY_FLAGS_DEF	0911	
			7E	01 A2 3C 004BE	MOVZWL 1(R2), -(SP)		
				00000000G 8F DD 004C2	PUSHL #ANLOBJS_OBJGSDIDCFLAGS		
				02 DD 004C8	PUSHL #2		
			0000G CF	04 FB 004CA	CALLS #4, ANL\$FORMAT_FLAGS	0912	
				50 00000 CF 9F 004CF	PUSHAB ENTITY_FLAGS_DEF		
			50	01 A2 3C 004D3	MOVZWL 1(R2), R0		
				3E CB 004D7	BICL3 #62, R0, -(SP)		
			0000G CF	02 FB 004DB	CALLS #2, ANL\$CHECK_FLAGS		
				00 EF 004E0	EXTZV #0, #1, 1(R2), R0	0918	
			55	50 90 004E6	MOVAB R0, BINARY		
			3E	50 E9 004E9	BLBC R0, 61\$		
			01	01 EF 004EC	EXTZV #1, #2, 1(R2), R7	0919	
			02	57 CF 004F2	CASEL R7, #0, #3		
			03	00 0008	.WORD 57\$-56\$, -		
			000E	0008 004F6	58\$-56\$, -		
				56\$:	60\$-56\$, -		
					60\$-56\$, -		
					57\$-56\$		
					P.AAR	0920	
				00000 CF 9F 004FE	04 11 00502	59\$	
				00000000G 8F DD 00508	04 00 04 58\$:	PUSHAB P.AAS	0921
				02 DD 0050E	59\$:	#ANLOBJS_OBJGSDIDCMATCH	
				7E D4 00510	PUSHL #2		
			0000G CF	04 FB 00512	CLRL -(SP)		
				11 11 00517	CALLS #4, ANL\$FORMAT_LINE		
			7E	00 EF 00519	BRB 61\$		
				00000000G 8F DD 0051F	60\$:	EXTZV #0, #1, 1(R2), -(SP)	0922
			01	02 FB 00525	PUSHL #ANLOBJS_OBJBADIDCMATCH		
			0000G CF	03 EF 0052A	CALLS #2, ANL\$FORMAT_ERROR		
				61\$:	EXTZV #3, #3, 1(R2), -(SP)	0927	
			03	02 DD 00530	PUSHL #2		
				02 FB 00532	CALLS #2, ANL\$FORMAT_SEVERITY	0931	
			55	53 E9 00537	BLBC FIT_OK, 64\$		
			50	50 D1 0053A	MOVAB 4(R2), R0		
			54	09 1B 00541	CMPL R0, R4		
				5B DD 00543	BLEQU 62\$		
			0000G CF	01 FB 00545	PUSHL R11		
				53 94 0054A	CALLS #1, ANL\$FORMAT_ERROR		
					CLRB FIT_OK		

OBJGSD  
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**OBJGSD** - Analyze GSD Records  
**ANL\$OBJECT\_GSD** - Analyze GSD Object Records

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04	AE	03	A2	E9	0054C	62\$:	BLBC	FIT_OK, 64\$	
08	AE	04	A2	9A	0054F		MOVZBL	3(R2), WORK_DSC	
33				9E	00554		MOVAB	4(R2), WORK_DSC+4	
50		04	53	E9	00559		BLBC	FIT_OK, 64\$	
50		08	3C	0055C			MOVZWL	WORK_DSC, R0	
50		01	A042	9E	00560		DIVL2	#8, R0	
54				50	00563		MOVAB	1(R0)[R2], R0	
				09	1B	00568	CMPL	R0, R4	
				58	DD	0056D	PUSHL	63\$	
0000G	CF			01	FB	0056F	CALLS	#1, ANLSFORMAT_ERROR	
				53	94	00574	CLRB	FIT_OK	
16				53	E9	00576	63\$:	BLBC	FIT_OK, 64\$
		08	AE	DD	00579		PUSHL	WORK_DSC+4	
7E		08	AE	3C	0057C		MOVZWL	WORK_DSC, -(SP)	
		00000000G	8F	DD	00580		PUSHL	#ANLOBJS_OBJGSDIDCENT	
				02	DD	00586	PUSHL	#2	
				7E	D4	00588	CLRL	-(SP)	
0000G	CF			05	FB	0058A	CALLS	#5, ANLSFORMAT_LINE	
		50	04	AE	3C	0058F	64\$:	MOVZWL	WORK_DSC, R0
6E		08	BE40	9E	00593		MOVAB	@WORK_DSC+4[R0], SCANP	
6F				53	E9	00598	BLBC	FIT_OK, 68\$	
6E				01	C1	0059B	ADDL3	#1, SCANP, R0	
54				50	D1	0059F	CMPL	R0, R4	
				09	1B	005A2	BLEQU	65\$	
				58	DD	005A4	PUSHL	R11	
0000G	CF			01	FB	005A6	CALLS	#1, ANLSFORMAT_ERROR	
				53	94	005AB	CLRB	FIT_OK	
08	AE	04	5A	53	E9	005AD	65\$:	BLBC	FIT_OK, 68\$
				AE	00	BE	9A	005B0	@SCANP, WORK_DSC
		6E		01	C1	005B5	ADDL3	#1, SCANP, WORK_DSC+4	
		4D		53	E9	005BA	BLBC	FIT_OK, 68\$	
		50		04	AE	3C	005BD	MOVZWL	WORK_DSC, R0
		50		08	C6	005C1	DIVL2	#8, R0	
		50		6E	C0	005C4	ADDL2	SCANP, R0	
		54		50	D6	005C7	INCL	R0	
				50	D1	005C9	CMPL	R0, R4	
				09	1B	005CC	BLEQU	66\$	
				58	DD	005CE	PUSHL	R11	
0000G	CF			01	FB	005D0	CALLS	#1, ANLSFORMAT_ERROR	
				53	94	005D5	CLRB	FIT_OK	
30				53	E9	005D7	66\$:	BLBC	FIT_OK, 68\$
17				55	E9	005DA		BLBC	BINARY, 67\$
50				6E	DD	005DD	MOVL	SCANP, R0	
		01		A0	DD	005E0	PUSHL	1(R0)	
		00000000G	8F	DD	005E3		PUSHL	#ANLOBJS_OBJGSDIDCVALB	
				02	DD	005E9	PUSHL	#2	
				7E	D4	005EB	CLRL	-(SP)	
0000G	CF			04	FB	005ED	CALLS	#4, ANLSFORMAT_LINE	
				16	11	005F2	BRB	68\$	
7E		08	AE	DD	005F4	67\$:	PUSHL	WORK_DSC+4	
		08	AE	3C	005F7		MOVZWL	WORK_DSC, -(SP)	
		00000000G	8F	DD	005FB		PUSHL	#ANLOBJS_OBJGSDIDCVALA	
				02	DD	00601	PUSHL	#2	
				7E	D4	00603	CLRL	-(SP)	
0000G	CF			05	FB	00605	CALLS	#5, ANLSFORMAT_LINE	
50		04	AE	3C	0060A	68\$:	MOVZWL	WORK_DSC, R0	



			02	DD	006D2	PUSHL	#2	
			7E	D4	006D4	CLRL	-(SP)	
0000G	CF		05	E8	006D6	CALLS	#5, ANL\$FORMAT_LINE	
	7E	03	A2	3C	006DB	MOVZWL	3(R2), -(SP)	0975
0000V	CF		01	FB	006DF	CALLS	#1, ANL\$OBJECT_ENV_REF	
	5F		53	E9	006E4	BLBC	FIT OK, 78\$	0980
	50		A2	9E	006E7	MOVAB	6(R2), R0	
	54		50	D1	006EB	CMPL	R0, R4	
			09	1B	006EE	BLEQU	75\$	
0000G	CF		5B	DD	006F0	PUSHL	R11	
			01	FB	006F2	CALLS	#1, ANL\$FORMAT_ERROR	
			53	94	006F7	CLRB	FIT OK	
04	AE	4A	53	E9	006F9	BLBC	FIT OK, 78\$	
08	AE	05	A2	9A	C06FC	MOVZBL	5(R2), WORK_DSC	
		06	A2	9E	00701	MOVAB	6(R2), WORK_DSC+4	
	3D		53	E9	00706	BLBC	FIT OK, 78\$	
50		04	AE	3C	00709	MOVZWL	WORK_DSC, R0	
50		08	C6	0070D	DIVL2	#8, R0		
50		01	A042	9E	00710	MOVAB	1(R0)[R2], R0	
54			50	D1	00715	CMPL	R0, R4	
			09	1B	00718	BLEQU	77\$	
0000G	CF		5B	DD	0071A	PUSHL	R11	
			01	FB	0071C	CALLS	#1, ANL\$FORMAT_ERROR	
			53	94	00721	CLRB	FIT OK	
	20		53	E9	00723	BLBC	FIT OK, 78\$	
		08	AE	DD	00726	PUSHL	WORK_DSC+4	0981
7E		08	AE	3C	00729	MOVZWL	WORK_DSC, -(SP)	0982
		00000000G	3F	DD	0072D	PUSHL	#ANLOBJS_OBJSYMBOL	
			02	DD	00733	PUSHL	#2	
0000G	CF		7E	D4	00735	CLRL	-(SP)	
			05	FB	00737	CALLS	#5, ANL\$FORMAT_LINE	
			1F	DD	0073C	PUSHL	#31	0983
0000G	CF		08	AE	9F	PUSHAB	WORK_DSC	
	50		02	FB	00741	CALLS	#2, ANL\$CHECK_SYMBOL	
6E		04	AE	3C	00746	MOVZWL	WORK_DSC, R0	0988
		08	BE40	9E	0074A	MOVAB	3WORK_DSC+4[R0], SCANP	
			F8D8	31	0074F	BRW	1\$	0657
			04	00752		RET		0997

: Routine Size: 1875 bytes, Routine Base: \$CODE\$ + 0000

```
572 0998 1 %sbttl 'ANL$OBJECT_ARGUMENT_DSC - Analyze Argument Descriptors'
573 0999 1 ++
574 1000 1 Functional Description:
575 1001 1 This routine analyzes argument descriptors, which appear in GSD
576 1002 1 records and in TIK commands.
577 1003 1 Formal Parameters:
578 1004 1 indent_level Level at which to indent lines.
579 1005 1 scanp_address Address of argument descriptor block pointer. We
580 1006 1 update it to point past the block.
581 1007 1 the_record Address of descriptor of record containing block.
582 1008 1
583 1009 1 Implicit Inputs:
584 1010 1 global data
585 1011 1
586 1012 1 Implicit Outputs:
587 1013 1 global data
588 1014 1
589 1015 1 Returned Value:
590 1016 1 True if descriptor fit in record; false otherwise.
591 1017 1
592 1018 1 Side Effects:
593 1019 1
594 1020 1
595 1021 1 !--
596 1022 1
597 1023 1
598 1024 2 global routine anl$object_argument_dsc(indent_level,scanp_address,the_record) = begin
599 1025 2
600 1026 2 bind
601 1027 2 scanp = .scanp_address: ref block[,byte],
602 1028 2 record_dsc = .the_record: descriptor;
603 1029 2
604 1030 2 own
605 1031 2 passing_mechanism_table: vector[4,long] initial(
606 1032 2 uplit byte(%ascic 'UNKNOWN'),
607 1033 2 uplit byte(%ascic 'VALUE'),
608 1034 2 uplit byte(%ascic 'REF')
609 1035 2 uplit byte(%ascic 'DESC'));
610 1036 2
611 1037 2 local
612 1038 2 fit_ok: byte,
613 1039 2 work_dsc: descriptor;
614 1040 2
615 1041 2
616 1042 2 : The argument descriptor begins with a validation control byte containing
617 1043 2 : the passing mechanism. Print it and check it.
618 1044 2
619 1045 2 fit_ok = true;
620 1046 2
621 1047 2 ensure field fit(0,0,8,0,record_dsc);
622 1048 3 if .fit_ok then (
623 1049 3     anl$format_line(0,.indent_level,anlobj$_objfadpassmech,.passing_mechanism_table[.scanp[0,0,2,0]]);
624 1050 3     if .scanp[0,2,6,0] nequ 0 then
625 1051 3         anl$format_error(anlobj$_objfadbadavc);
626 1052 3     increment (scanp);
627 1053 2 );
628 1054 2
```

OBJGSD  
V04-000

OBJGSD - Analyze GSD Records  
ANL\$OBJECT\_ARGUMENT\_DSC - Ana

C 14  
15-Sep-1984 23:38:56  
14-Sep-1984 11:52:53

VAX-11 Bliss-32 V4.0-742  
[ANALYZ.SRC]OBJGSD.B32:1

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```
629      1055 2 ensure_ascic_fit(0,0,8,0,record_dsc,work_dsc);
630      1056 3 if .fit_ok then (
631          1057 4     if .work_dsc[len] nequ 0 then
632              1058 5         anl$format_error(anlobj$objfadbadrbc);
633          1059 3             scanp = .work_dsc[ptr] + .work_dsc[len];
634      1060 2 );
635      1061 2 return .fit_ok;
636      1062 2
637      1063 2
638      1064 1 end;
```

.PSECT SPLIT\$,\$N\$WRT,\$NO\$EXE,\$2

4E	57	4F	4E	48	4E	55	07	000BC	P.AAT:	.ASCII	<7>\UNKNOWN\
45	55	4C	41	56	05	000C4	P.AAU:	.ASCII	<5>\VALUE\		
		46	45	52	03	000CA	P.AAV:	.ASCII	<3>\REF\		
		43	53	45	04	000CE	P.AAW:	.ASCII	<4>\DESC\		

.PSECT SOWNS, NOEXE, 2

.PSECT SCODE\$,NOWRT,2

COFC 00000

.ENTRY ANL\$OBJECT\_ARGUMENT\_DSC. Save R2,R3,R4,R5,- : 1024  
R6 R7

**MOVAB** RO,R7  
**ANL \$FORMAT, R7**

MOVL #ANLOBJS\_FIELDFIT  
SUBL2 #8, SP  
MOVL SCANP\_ADDRESS, R3  
MOVL THE\_RECORD, R5

MOVL	THE_RECORD,
MOVBL	#1, FIT_OK
BLBC	FIT_OK-4\$
ADDL3	#1-(R3), R1
MOVZWL	(R2), R0
ADDL2	4(R2), R0
CMPL	R1, R0

BLEGU 1S

PUSHL R6  
CALLS #1 ANL SFOU

CALLS ANL\$FORMAT\_ERROR  
CLRB FI FI OK

BLBC FIT-OK, 58  
MOMA 10/27/84

MUL R3, R4  
EXT7V #0 #2 (R4)

PUSHL PASSING MECHANISM\_TABLE[RO]

PUSHL #ANLOBJS OBJFADPASSMECH  
PUSHI INDENT LEVEL

**POSHE**      **INDENT\_LEVEL**  
**(CLR)**      **-(SP)**

CALLS #4, ANLSFOR  
BITB (R/I) #252

BITB (TR4), NCSC  
BEQL 28

PUSHL #ANLOBJS\_0E

	67	01	FB 00062		CALLS #1, ANL\$FORMAT_ERROR	
	63	63	D6 00065	2\$: INCL (R3)		: 1052
	5E	55	E9 00067	BLBC FIT-OK, 7\$		: 1055
	63	01	C1 0006A	ADDL3 #1, (R3), R1		
	50	62	3C 0006E	MOVZWL (R2), R0		
	50	04	A2 C0 00071	ADDL2 4(R2), R0		
	50	51	D1 00075	CMPL R1, R0		
		07	1B 00078	BLEQU 3\$		
		56	DD 0007A	PUSHL R6		
	67	01	FB 0007C	CALLS #1, ANL\$FORMAT_ERROR		
		55	94 0007F	CLRB FIT-OK		
	44	55	E9 00081	BLBC FIT-OK, 7\$		
04 AE	6E	00	B3 9A 00084	MOVZBL @0(R3), WORK_DSC		
	63	01	C1 00088	ADDL3 #1, (R3), WORK_DSC+4		
	38	55	E9 0008D	BLBC FIT-OK, 7\$		
	50	6E	3C 00090	MOVZWL WORK_DSC, R0		
	50	08	C6 00093	DIVL2 #8, R0		
	50	63	C0 00096	ADDL2 (R3), R0		
	51	01	A0 9E 00099	MOVAB 1(R0), R1		
	50	62	3C 0009D	MOVZWL (R2), R0		
	50	04	A2 C0 000A0	ADDL2 4(R2), R0		
	50	51	D1 000A4	CMPL R1, R0		
		07	1B 000A7	BLEQU 5\$		
		56	DD 000A9	PUSHL R6		
	67	01	FB 000AB	CALLS #1, ANL\$FORMAT_ERROR		
		55	94 000AE	CLRB FIT-OK		
	15	55	E9 000B0	BLBC FIT-OK, 7\$		
		6E	B5 000B3	TSTW WORK_DSC		: 1056
		09	13 000B5	BEQL 6\$		: 1057
	00000000G	8F	DD 000B7	PUSHL #ANL\$OBJFADDRBC		: 1058
	67	01	FB 000BD	CALLS #1, ANL\$FORMAT_ERROR		
	50	6E	3C 000C0	MOVZWL WORK_DSC, R0		: 1059
	63	04 BE40	9E 000C3	MOVAB @WORK_DSC+4[R0], (R3)		
	50	55	9A 000C8	MOVZBL FIT_OK, R0		: 1062
		04	000CB	RET		: 1064

; Routine Size: 204 bytes, Routine Base: \$CODE\$ + 0753

```

640 1065 1 %sbttl 'ANL$OBJECT_PSECT_REF - Mark Psect Reference'
641 1066 1 ++
642 1067 1 Functional Description:
643 1068 1 This routine is called to mark a psect reference in the psect
644 1069 1 reference bitvector. By remembering every psect that is referenced
645 1070 1 we can check whether undefined psects are ever referenced.
646 1071 1
647 1072 1 Formal Parameters:
648 1073 1 psect_number The number of the psect that was referenced.
649 1074 1
650 1075 1 Implicit Inputs:
651 1076 1 global data
652 1077 1
653 1078 1 Implicit Outputs:
654 1079 1 global data
655 1080 1
656 1081 1 Returned Value:
657 1082 1 none
658 1083 1
659 1084 1 Side Effects:
660 1085 1
661 1086 1 --
662 1087 1
663 1088 1
664 1089 2 global routine anl$object_psect_ref(psect_number): novalue = begin
665 1090 2
666 1091 2 local
667 1092 2 status: long;
668 1093 2
669 1094 2
670 1095 2 ! We begin by checking to see whether or not a psect reference bitvector
671 1096 2 has been allocated. If not, we allocate it and clear it.
672 1097 2
673 1098 3 if .psect_ref_bits eqla 0 then (
674 1099 3     status = lib$get_vm(%ref(65536/8),psect_ref_bits);
675 1100 3     check (.status..status);
676 1101 3     ch$fill(%x'00', 65536/8,.psect_ref_bits);
677 1102 2 ):
678 1103 2
679 1104 2 ! Now we can set the psect bit and remember the highest referenced psect.
680 1105 2
681 1106 2 psect_ref_bits[psect_number] = true;
682 1107 2 highest_ref_psect = max(.psect_number,.highest_ref_psect);
683 1108 2
684 1109 2 return;
685 1110 2
686 1111 1 end;

```

56 0000* 5E	007C 00000 04 C2 00007 66 D5 0000A 27 12 0000C	.ENTRY ANL\$OBJECT_PSECT_REF, Save R2,R3,R4,R5,R6 MOVAB PSECT_REF_BITS, R6 SUBL2 #4, SP TSTL PSÉCT_REF_BITS BNEQ 2\$	: 1089 : 1098
----------------	---	--	------------------

OBJGSD  
V04-000

**OBJGSD - Analyze GSD Records**  
**ANL\$OBJECT\_PSET\_REF - Mark**

F 14

15-Sep-1984 23:38:59  
14-Sep-1984 11:52:59

VAX-11 Bliss-32 V4.0-742  
[ANALYZ.SRC]0BJGSD.B32;1

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; Routine Size: 78 bytes, Routine Base: \$CODES + 081F

```
1112 1 %sbttl 'ANL$OBJECT_PSECT_CHECK - Check Psect References'
1113 1 ++
1114 1 Functional Description:
1115 1 This routine is called at the end of an object module to check the
1116 1 psect references. We need to make sure that no undefined psects
1117 1 were referenced.
1118 1
1119 1 Formal Parameters:
1120 1     none
1121 1
1122 1 Implicit Inputs:
1123 1     global data
1124 1
1125 1 Implicit Outputs:
1126 1     global data
1127 1
1128 1 Returned Value:
1129 1     none
1130 1
1131 1 Side Effects:
1132 1
1133 1 --
1134 1
1135 1
1136 2 global routine anl$object_psect_check: novalue = begin
1137 2
1138 2 local
1139 2     status: long;
1140 2
1141 2
1142 2 : First let's make sure that at least one psect was defined. An object
1143 2 : module must define at least one.
1144 2
1145 2 if .highest_def_psect lss 0 then
1146 2     anl$format_error(anlobj$_objnopsc);
1147 2
1148 2 : OK, now we are going to make sure that all referenced psects were defined.
1149 2 : We do this by looping through any psect referenced bits whose number is
1150 2 : higher than the highest defined psect.
1151 2
1152 3 if .highest_ref_psect gtr .highest_def_psect then (
1153 3     anl$format_error(anlobj$_objundefpsc);
1154 4     incru i from .highest_def_psect+1 to .highest_ref_psect do (
1155 4         if .psect_ref_bits[i] then
1156 4             anl$format_error(anlobj$_objbadnum,.i);
1157 3     );
1158 2 );
1159 2
1160 2 : Now we can reset everything for the next module.
1161 2
1162 2 highest_def_psect = highest_ref_psect = -1;
1163 3 if .psect_ref_bits nega 0 then {
1164 3     status = lib$free_vm(%ref(65536/8),psect_ref_bits);
1165 3     check (.status,.status);
1166 3     psect_ref_bits = 0;
1167 2 );
1168 2
```

: 745 1169 2 return;  
 : 746 1170 2  
 : 747 1171 1 end;

					.ENTRY	ANL\$OBJECT_PSECT_CHECK, Save R2,R3,R4,R5	: 1136
55	0000G	C9	9E	00002	MOVAB	ANL\$FORMAT_ERROR, R5	
54	0000	CF	9E	00007	MOVAB	HIGHEST_DEF_PSECT, R4	
5E		04	C2	0000C	SUBL2	#4, SP	
		64	D5	0000F	TSTL	HIGHEST_DEF_PSECT	: 1145
		09	18	00011	BGEQ	1\$	
	00000000G	8F	DD	00013	PUSHL	#ANLOBJS_OBJNOPSC	
65		01	FB	00019	CALLS	#1, ANL\$FORMAT_ERROR	: 1146
64	04	A4	D1	0001C	CMPL	HIGHEST_REF_PSECT, HIGHEST_DEF_PSECT	
		25	15	00020	BLEQ	4\$	: 1152
	00000000G	8F	DD	00022	PJSHL	#ANLOBJS_OBJUNDEFPSC	
65		01	FB	00028	CALLS	#1, ANL\$FORMAT_ERROR	: 1153
52		64	7D	0002B	MOVO	HIGHEST_DEF_PSECT, I	
		10	11	0002E	BRB	3\$	: 1154
CB	08	B4	52	E1 00030	BBC	I, PSECT_REF_BITS, 3\$	
			52	00035	PUSHL	I	: 1155
	00000000G	8F	DD	00037	PUSHL	#ANLOBJS_OBJBADNUM	
65		02	FB	0003D	CALLS	#2, ANL\$FORMAT_ERROR	
		52	D6	00040	INCL	I	: 1154
		53	52	D1 00042	CMPL	I, R3	
			E9	1B 00045	BLEQU	2\$	
04	A4	01	CE	00047	MNEGL	#1, HIGHEST_REF_PSECT	
		64	01	CE 0004B	MNEGL	#1, HIGHEST_DEF_PSECT	: 1162
		08	A4	D5 0004E	TSTL	PSECT_REF_BITS	
			22	13 00051	BEQL	6\$	: 1163
			08	A4 9F 00053	PUSHAB	PSECT_REF_BITS	
04	AE	2000	8F	3C 00056	MOVZWL	#8192, 4(SP)	
			04	AE 9F 0005C	PUSHAB	4(SP)	
00000000G	00		02	FB 0005F	CALLS	#2, LIB\$FREE_VM	
			09	50 E8 00066	BLBS	STATUS, 5\$	
				50 DD 00069	PUSHL	STATUS	: 1165
	00000000G	00		01 FB 0006B	CALLS	#1, LIB\$SIGNAL	
			08	A4 D4 00072	CLRL	PSECT_REF_BITS	
				04 00075	RET		: 1166
							: 1171

; Routine Size: 118 bytes. Routine Base: \$CODE\$ + 0860

```
1172 1 %sbttl 'ANL$OBJECT_ENV_REF - Mark Environment Reference'
1173 1 ++
1174 1 Functional Description:
1175 1 This routine is called to mark a environment reference in the environ-
1176 1 ment reference bitvector. By remembering every environment that is
1177 1 referenced we can check whether undefined environments are ever
1178 1 referenced.
1179 1
1180 1 Formal Parameters:
1181 1 env_number The number of the environment that was referenced.
1182 1
1183 1 Implicit Inputs:
1184 1 global data
1185 1
1186 1 Implicit Outputs:
1187 1 global data
1188 1
1189 1 Returned Value:
1190 1 none
1191 1
1192 1 Side Effects:
1193 1
1194 1 --
1195 1
1196 1
1197 2 global routine anl$object_env_ref(env_number): novalue = begin
1198 2
1199 2 local
1200 2 status: long;
1201 2
1202 2
1203 2 : We begin by checking to see whether or not an environment reference bitvector
1204 2 has been allocated. If not, we allocate it and clear it.
1205 2
1206 3 if .env_ref_bits eqg 0 then (
1207 3     status = lib$get_vm(%ref(65536/8),env_ref_bits);
1208 3     check (.status,.status);
1209 3     ch$fill(%x'00', 65536/8,.env_ref_bits);
1210 2 )
1211 2
1212 2 ! Now we can set the environment bit and remember the highest referenced one.
1213 2
1214 2 env_ref_bits[.env_number] = true;
1215 2 highest_ref_env = max(.env_number,.highest_ref_env);
1216 2
1217 2 return;
1218 2
1219 1 end;
```

S6	0000'	007C 00000	.ENTRY ANL\$OBJECT_ENV_REF, Save R2,R3,R4,R5,R6	: 1197
SE	CF 9E 00002	MOVAB ENV_REF_BITS, R6		
	04 C2 00007	SUBL2 #4, SP		
	66 D5 0000A	TSTL ENV_REF_BITS		: 1206

			27	12	0000C	BNEQ	2\$		1207
			56	DD	0000E	PUSHL	R6		
	04	AE	2000	8F	3C	00010	MOVZWL	#8192, 4(SP)	
			04	AE	9F	00016	PUSHAB	4(SP)	
	00000000G	00		02	FB	00019	CALLS	#2, LIB\$GET_VM	
		09		50	E8	00020	BLBS	STATUS, 1\$	1208
	00000000G	00		50	DD	00023	PUSHL	STATUS	
	2000	BF	00	01	FB	00025	CALLS	#1, LIB\$SIGNAL	
			00	00	2C	0002C	MOVCS	#0, (SP), #0, #8192, @ENV_REF_BITS	1209
				B6	00033		BBSS	ENV_NUMBER, @ENV_REF_BITS, 3\$	
		00	00	04	AC	E2 00035	MOVL	ENV_NUMBER, R0	1214
				50	04	0003B	CMPL	R0, HIGHEST_REF_ENV	1215
		FC	A6		50	D1 0003F	BGEQ	4\$	
					04	1B 0C043	MOVL	HIGHEST_REF_ENV, R0	
			FC	50	A6	C0 UU045	MOVL	R0, HIGHEST_REF_ENV	
				FC	A6	50 D0 00049	RET		1219
						4\$ 0004D			

; Routine Size: 78 bytes, Routine Base: \$CODE\$ + 08E3

```
: 798 1220 1 %sbttl 'ANL$OBJECT_ENV_CHECK - Check Environment References'
: 799 1221 1 /**
: 800 1222 1 | Functional Description:
: 801 1223 1 | This routine is called at the end of an object module to check the
: 802 1224 1 | environment references. We need to make sure that no undefined
: 803 1225 1 | environments were referenced.
: 804 1226 1 |
: 805 1227 1 | Formal Parameters:
: 806 1228 1 | none
: 807 1229 1 |
: 808 1230 1 | Implicit Inputs:
: 809 1231 1 | global data
: 810 1232 1 |
: 811 1233 1 | Implicit Outputs:
: 812 1234 1 | global data
: 813 1235 1 |
: 814 1236 1 | Returned Value:
: 815 1237 1 | none
: 816 1238 1 |
: 817 1239 1 | Side Effects:
: 818 1240 1 |
: 819 1241 1 | --
: 820 1242 1 |
: 821 1243 1 |
: 822 1244 2 global routine anl$object_env_check: novalue = begin
: 823 1245 2 |
: 824 1246 2 local
: 825 1247 2 | status: long;
: 826 1248 2 |
: 827 1249 2 |
: 828 1250 2 | We are going to make sure that all referenced environments were defined.
: 829 1251 2 | We do this by looping through any environment reference bits whose number is
: 830 1252 2 | higher than the highest defined environment.
: 831 1253 2 |
: 832 1254 3 if .highest_ref_env gtr .highest_def_env then (
: 833 1255 3 |     arl$format_error(anlobj$objundefenv);
: 834 1256 4 |     incr i from .highest_def_env+1 to .highest_ref_env do (
: 835 1257 4 |         if .env_ref_bits[i] then
: 836 1258 4 |             anl$format_error(anlobj$objbadnum,.i);
: 837 1259 3 | );
: 838 1260 2 );
: 839 1261 2 |
: 840 1262 2 | Now we can reset everything for the next module.
: 841 1263 2 |
: 842 1264 2 highest_def_env = highest_ref_env = -1;
: 843 1265 2 if .env_ref_bits neqa 0 then (
: 844 1266 3 |     status = lib$free_vm(%ref(65536/8),env_ref_bits);
: 845 1267 3 |     check (.status,.status);
: 846 1268 3 |     env_ref_bits = 0;
: 847 1269 2 );
: 848 1270 2 |
: 849 1271 2 return;
: 850 1272 2 |
: 851 1273 1 end;
```

			001C 00000	.ENTRY	ANL\$OBJECT_ENV_CHECK, Save R2,R3,R4	: 1244
		54 0000'	CF 9E 00002	MOVAB	ENV_REF_BITS, R4	
		5E	04 C2 00007	SUBL2	#4, SP	
	F8 A4	FC	A4 D1 000GA	CMPL	HIGHEST_REF_ENV, HIGHEST_DEF_ENV	: 1254
			2A 5 0000F	BLEQ	3\$	
		0000G	BF DD 00011	PUSHL	#ANLOBJS_OBJUNDEFENV	: 1255
			01 FB 00017	CALLS	#1, ANLSFORMAT_ERROR	
		CF	A4 7D 0001C	MOVO	HIGHEST_DEF_ENV, I	: 1256
		52 F8	12 11 00020	BRB	2\$	
	OD 00	B4	52 E1 00022	BBC	I, ENV_REF_BITS, 2\$	: 1257
			52 DD 00027	PUSHL	I	: 1258
		0000G	8F DD 00029	PUSHL	#ANLOBJS_OBJBADNUM	
		CF	02 FB 0002F	CALLS	#2, ANLSFORMAT_ERROR	: 1256
			52 D6 00034	INCL	I	
		53	52 D1 00036	CMPL	I, R3	
			E7 1B 00039	BLEQU	1\$	
	FC A4		01 CE 0003B	MNEGL	#1, HIGHEST_REF_ENV	: 1264
	F8 A4		01 CE 0003F	MNEGL	#1, HIGHEST_DEF_ENV	: 1265
			64 D5 00043	TSTL	ENV_REF_BITS	
			20 13 00045	BEQL	5\$	
		04 AE	54 DD 00047	PUSHL	R4	: 1266
			8F 3C 00049	MOVZWL	#8192, 4(SP)	
			04 AE 9F 0004F	PUSHAB	4(SP)	
	0000000G	00	02 FB 00052	CALLS	#2, LIB\$FREE_VM	
		09	50 E8 00059	BLBS	STATUS, 4\$	: 1267
	0000000G	00	50 DD 0005C	PUSHL	STATUS	
			01 FB 0005E	CALLS	#1, LIB\$SIGNAL	
			64 D4 00065	CLRL	ENV_REF_BITS	: 1268
			04 00067	5\$: RET		: 1273

: Routine Size: 104 bytes, Routine Base: \$CODE\$ + 0931

: 852 1274 1  
: 853 1275 0 end eludom

.EXTRN LIB\$SIGNAL

## PSECT SUMMARY

Name	Bytes	Attributes
\$OWNS	176	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
SPLITS	211	NOVEC, NOWRT, RD, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
\$CODE\$	2457	NOVEC, NOWRT, RD, EXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)

## Library Statistics

----- Symbols ----- Pages Processing

OBJGSD M 14  
V04-000 ANL\$OBJECT\_ENV\_CHECK - Check Environment Refere 15-Sep-1984 23:38:56  
ANALYZ.SRL]OBJGSD.B32;1 VAX-11 Bliss-32 v4.0-742

File	Total	Loaded	Percent	Mapped	Time
_S2558DUA28:[SYSLIB]STARLET.L32;1	9776	46	0	581	00:01.0

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(14)

:  
:  
: COMMAND QUALIFIERS  
:  
: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:OBJGSD/OBJ=OBJ\$:OBJGSD MSRC\$:OBJGSD/UPDATE=(ENH\$:OBJGSD)  
:  
: Size: 2457 code + 387 data bytes  
: Run Time: 00:42.8  
: Elapsed Time: 02:26.0  
: Lines/CPU Min: 1789  
: Lexemes/CPU-Min: 16888  
: Memory Used: 666 pages  
: Compilation Complete

0006 AH-BT13A-SE  
VAX/VMS V4.0

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